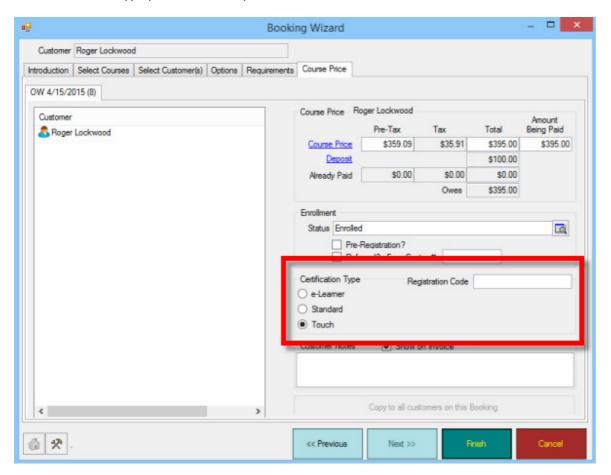
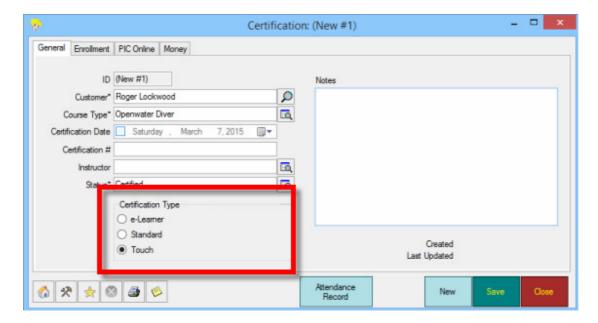
EVE 5.9.2 Enhancements

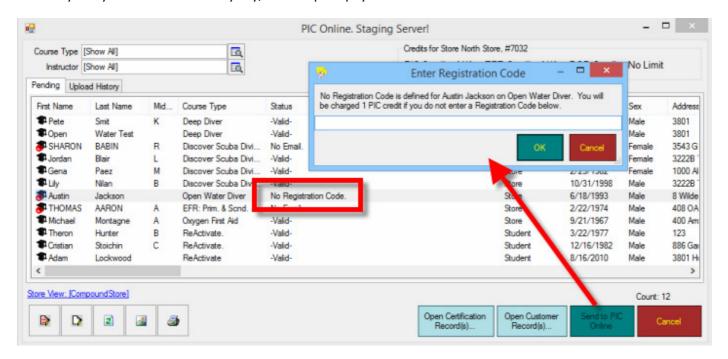
1. Certification Type

With the advent of PADI's e-Learner and Touch products, EVE's integration to PIC Online has a few extra things to be aware of. The most important of these is the addition of the Registration code (AKA Digital code) that applies to some products. EVE fully supported the new PADI products in EVE 5.9 but we have added some user interface improvements to make the process more seamless. Since students can now take e.g. an Open Water course as a regular course, as an e-Learner or using a Touch product, sometimes a Registration code should be submitted with the PIC and sometimes it shouldn't. If the EVE user submits an Open Water PIC with no Registration code for an e-Learner certification, the store will be charged for a PIC even though the student already paid for the PIC when they bought the course. To reduce the likelihood of this happening, we have added a new Certification Type picklist to those places in EVE where a Course Enrollment can be created.

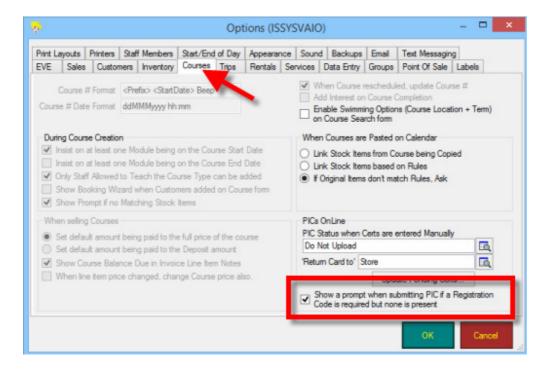




If the Certification Type is 'e-Learner' or 'Touch', that tells EVE to expect a Registration code to be in place on the Certification when the PIC is submitted to PADI. If none is present, EVE will show it's missing in the Status message on the Pending PICs form. If you try to submit the PIC anyway, EVE will prompt you to enter the code.

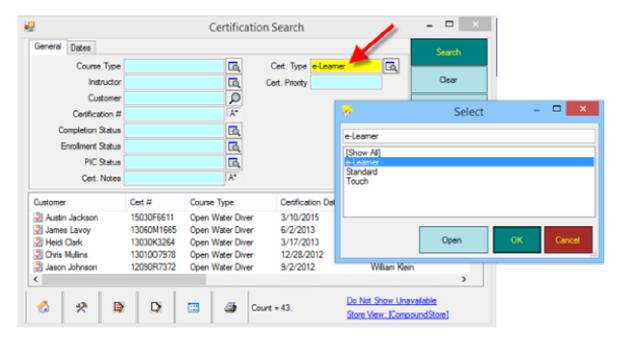


You can override that behavior (i.e. so no prompt is shown) by removing the tick from the 'Show a prompt when submitting PIC if a Registration Code is required but none is present' checkbox on the Courses tab of the Options form.

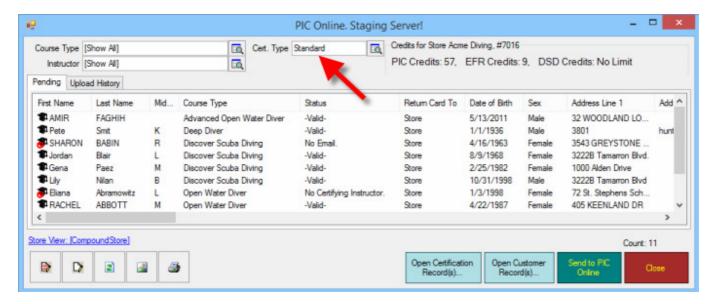


If the Certification Type is 'Standard', that tells EVE that no Registration code needs to be present on the Certification so there will be no status message nor prompt on the Pending PICs form.

You can search for certifications that have a particular Certification Type using the Certification Search form ...



...and using the PIC Online form.



2. New "Invoice Type" sales report

A new Sales report (accessed by clicking File and then Reports) has been added called "Invoice Type Tax Report" primarily for our Spanish users who are required to submit a report in this format every month to the tax authorities.

3. Emailing Receipts and Quotes

When saving a new Invoice or Quote you have always been able to Email the receipt to the customer (as well as print it). You could also search for existing Invoices/Quotes and email those straight from the search grid. However, in this latter case, the user was required to type the email address – it was not defaulted. Now it is defaulted to the email address of the customer on the Invoice/Quote.

4. Equipment Serial Numbers

When creating new Equipment items, EVE will now show a prompt if the serial number being added already exists on the equipment database. The prompt will let you open the existing item to view it and/or create the new item anyway. The prompt will only be shown if the customer, stock type and reference number match the existing item. If you don't want to see the prompt there is a check box on the prompt so you can turn it off.

5. Exporting data

Search forms in EVE are designed to retrieve just enough information for you to be able to identify which record(s) you're interested in. e.g. when doing a customer search, EVE retrieves customer name, email address, etc. but not work address details, etc. It does this so searches will run as fast as possible, especially when the EVE database is hosted in the Cloud – i.e. the more data you have to pull from the database over a slow connection, the slower EVE will perform. While that's great for day-to-day operation of EVE, it does cause an issue when you want to export data. i.e. some of the data you're interested in may not be included in the search results. For this reason, by default, when you export data from EVE, it runs a command to retrieve all those other interesting columns of information to include in the Export file. If you want to override that and export exactly the information that's already in the search results, you can hold down the Shift key when you click Export. If you don't hold down Shift at that point, EVE will show a prompt letting you know about the Shift feature. If you don't want to see that prompt, there is a check box on the prompt so you can turn it off.

6. EVE OnLine links

In EVE, most people like to create individual stock items for those items of equipment that come in different colors and/or sizes. That way you can track stock levels on the different colors/sizes and correctly add items to Purchase Orders, etc. However, in EVE OnLine (the e-Commerce package that links to your website and lets you sell your equipment, courses and trips on-line) that will effectively mean the same item appears multiple times. For this reason, EVE OnLine has always allowed you to link those items together into one. The item is only displayed once in EVE OnLine and the user is presented with picklists to choose the color and/or size. For those people that get a little carried away when linking items, we have now made it easier to remove the link in EVE. i.e. open the stock item that's erroneously linked, go to the EVE OnLine/Links tab and click "Delete Link to Parent"

7. Transfers

We have added the ability to open the stock item on a Transfer by right clicking on the gray left hand column of the grid on the Transfer form and then clicking Open Stock Item(s)...

8. EVE Agent changes

1/ EVE can be configured so a sequence number (Ticket number) is generated for each invoice (in addition to the automatically generated Invoice number). The Ticket number can be seeded to whatever value you want – e.g. if you have imported invoices from another Point of Sale system, you may want your EVE invoices to start with a Ticket # that follows on from your existing numbers. It is a Spanish requirement that Ticket numbers are reset to 1 at the start of each year for each Invoice Type. We have therefore added an EVE Agent job called "Reset Invoice Ticket Number" that will do this on the 1st January. The job is Unavailable by default so you will need to open the job on the SQL Commands tab of the EVE Agent to turn it on. 2/ We have made a small change to the way that the ExpiryDays option works for those EVE Agent jobs that are defined to run on a specific day of the month. ExpiryDays governs how long an email should stay unsent in the queue (e.g. if you have internet problems) before it expires. For instance, you may want a Happy Birthday email to expire the same day (it looks bad to wish someone a happy birthday 3 days late) while e.g. an email inviting someone onto an Advanced course 12 months after they completed their Open Water could afford to go out several days later.

9. PIC Online

Occasionally you may see an error message returned by the PIC Online interface saying 'Wrong XML data' – e.g. when a temporary glitch in the internet connection occurs during submission of the PIC. When EVE sees this error, it will now wait a second and then do an automatic Retry.

EVE 5.9.1 Enhancements

Here is a recap of changes made in EVE 5.9.1:

10. Support for MailChimp v2.0

Since version 5.8, EVE has included support for the MailChimp email system. Until now it has used version 1.3 of MailChimp. We have now upgraded to use version 2.0 – the latest version. This adds support for the full range of MailChimp's data centers and has speed and reliability benefits.

11. Current Cost Price

When EVE needs to determine the current Cost Price on an item (e.g. when calculating discounts, etc.) it has always matched the Cost Price Level set on the Supplier form against the Level set on the Prices tab of the Stock Item. E.g. if there are 3 cost prices set on the Stock Item for Levels 1, 2 and 3 and the Supplier has Level 2 set, EVE will use the Level 2 price.



While that is the 'correct' thing for EVE to do, it has lead to cases where stores have had an incorrect Level set on the supplier so no matching cost price was found leading to EVE using 0 as the Cost Price. That can result in misleading profit figures as the Cost price is written to the invoice at the time of the sale.

So, in EVE 5.9.1 we have relaxed the rules on how the current Cost Price is determined. If there is a match on the Level, EVE will use the matching Cost Price as it always has. However, if there is no Level match, EVE will now use the lowest, non-zero cost price on the stock item instead. If you don't like this new method it can be overridden so that a match on Level must be present. Contact Integrated Scuba Systems if you want that to be the case.

12. Translate option

Now that EVE has been translated into Spanish and Italian, the Translate option (right click on a label in EVE and click Translate) has been changed so you must choose the Language that the translation refers to.

13. EVE Agent changes

The main form of the EVE Agent has been improved by the addition of a Description column and by the removal of some of the 'techie' columns. Also, for EVE OnLine users, it's now possible to include customers' EVE OnLine password in auto-emails. E.g. when a new customer record is added to the database, you could have EVE auto-generate an EVE OnLine username and password and send an auto-email at the end of the day to the customer saying "thank you for shopping with us — visit our online store and login using username XXX and password YYY"

14. Log File

In previous versions of EVE, when you clicked the EVE icon at the top right of the program, there was an "Email log file to ISSYS" option. That relied on the store having previously entered their email account details in EVE otherwise the email could not be sent. We have now replaced that option by one called "Upload Log File to ISSYS" which sends the log file by FTP to our server and requires no account details to be present.

Issues Resolved

In previous versions of the EVE Agent, if a very long campaign name was specified, the email would not be sent. This has been resolved. MailChimp defines the maximum campaign name length to be 100 characters.

In EVE 5.9 there was an issue with setting multiple Course Module Costs at the same time. This has been resolved.

In EVE 5.9 there was an issue with blank images resulting when acquiring a student image on the customer form in some cases when EVE was being run in a Virtual Machine. This has been resolved.

In EVE 5.9 there was an issue with the call to Initialize TAPI (Telephony Application Program Interface) – only supported on Windows XP. This has been resolved.

In EVE 5.9 the Copy Profile to Future Trips button was missing in the Profile section of the Customer form. This has been added.

In EVE 5.9 there was an issue with the cost price that was used on Transfers when multiple items were being transferred. This has been resolved.

In previous versions of EVE there was an issue merging Ongoing Invoices issue if one or more items had been Refunded on one of the invoices being merged. This has been resolved.

In EVE 5.9 an error was shown in some circumstances when a job was opened on the Tasks tab of the EVE Agent. This has been resolved.

In EVE 5.9 an error was shown when using the Pricing wizard to update retail prices using a cost price based formula if no cost price was set for an item.

In previous versions of the EVE Agent the email expiry date did not work as expected in some cases when the email job was set to run on a particular day of the month (rather than the usual option to run every day). This was been resolved.

In some cases Stock Levels were not adjusted correctly when an item was deleted from a saved Ongoing Invoice. This has been corrected.

In EVE 5.9 the calendar shown when selling a day-trip (charter) did not correctly highlight days when trips were defined. In addition, when first loaded, the calendar on the booking wizard did not necessarily highlight today. These 2 issues have been resolved.

In EVE 5.9 an error resulted in some cases when a Task was copied and pasted on the Calendar. This has been resolved.